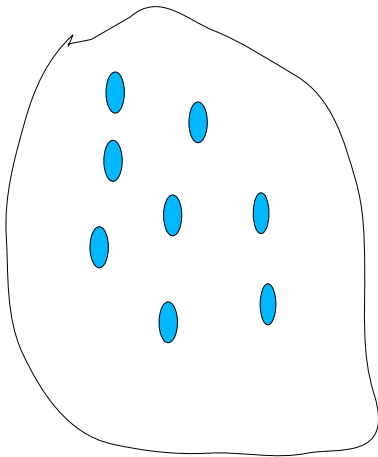


Corpi rigidi

quantita' di moto

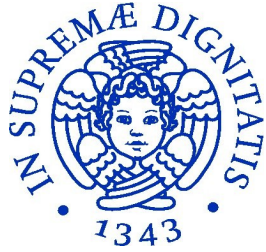


$$\vec{Q} = \sum_{i=0}^N q_i = \sum_{i=0}^N m_i \vec{v}_i = M v_b$$

$$\vec{r}_B = \frac{1}{M} \sum_{i=0}^N m_i \vec{r}_i$$

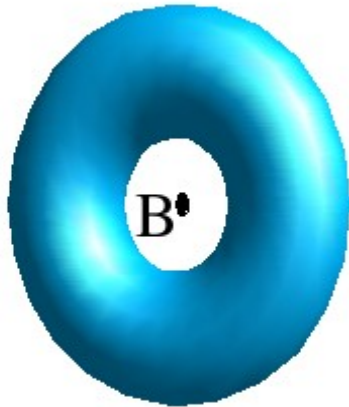
$$\vec{Q}_B = \int_V \vec{v} \rho dV = M v_b$$

$$\vec{r}_B = \frac{1}{M} \int_V \vec{r} \rho dV$$



Corpi rigidi

Baricentro

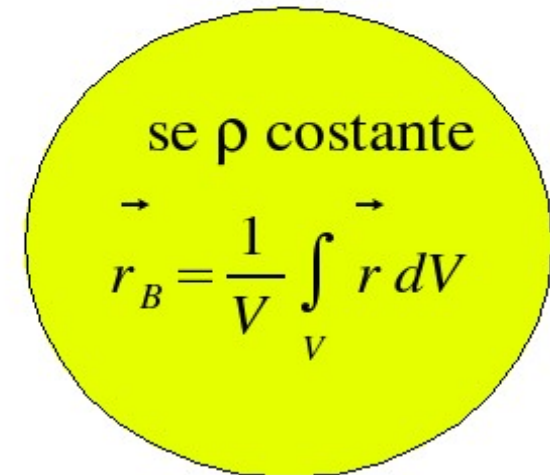


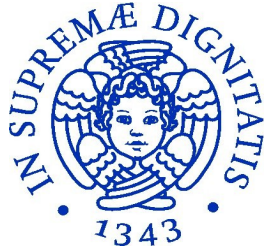
$$\vec{r}_B = \frac{1}{M} \int_M \vec{r} dm = \frac{1}{M} \int_V \vec{r} \rho dV$$

$$x_B = \frac{1}{M} \int_V x \rho dV$$

$$y_B = \frac{1}{M} \int_V y \rho dV$$

$$z_B = \frac{1}{M} \int_V z \rho dV$$



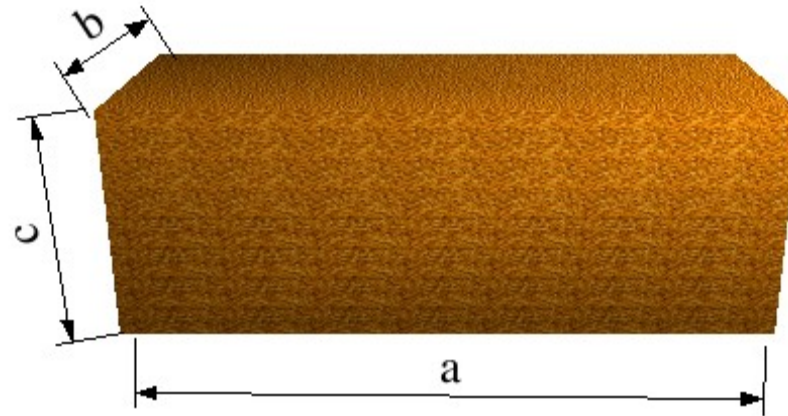


Corpi rigidi

Baricentro



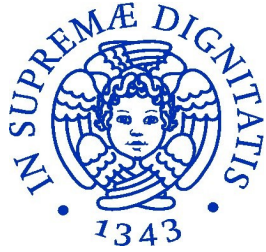
Mattone



$$x_B = \frac{1}{M} \int_V x dm = \frac{1}{\rho V} \int_V x \rho dV = \frac{1}{V} \int_V x dV = \frac{1}{V} \iiint x dx dy dz$$

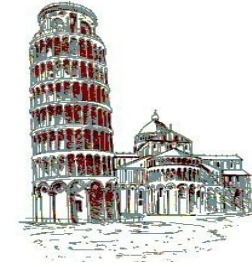
$$\frac{1}{V} \iiint x dx dy dz = \frac{1}{V} \int_0^a x dx \int_0^b dy \int_0^c dz = \frac{1}{V} \frac{a^2}{2} b c = \frac{a}{2}$$

e così via

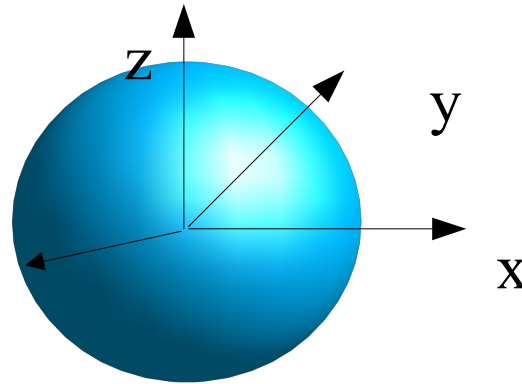


Corpi rigidi

Baricentro

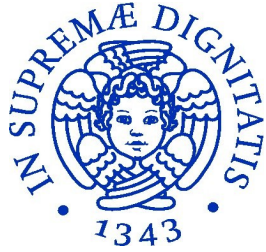


Sfera piena



$$x_B = \frac{1}{V} \int_V x dV = \frac{1}{V} \iiint r \cos\phi \sin\theta \, r^2 dr d\phi d\cos\theta$$

$$x_B = \frac{1}{V} \int_0^R r^3 dr \int_0^{2\pi} \cos\phi d\phi \int_{-1}^1 \sin\theta d\cos\theta = 0$$



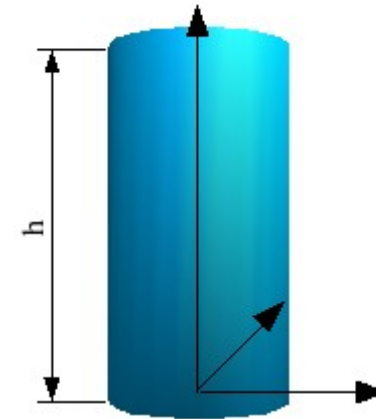
Corpi rigidi

Baricentro



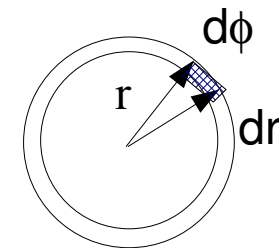
Cilindro pieno

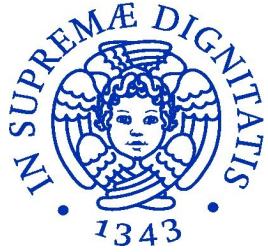
$$x_B = \frac{1}{V} \int_V x dV = \frac{1}{V} \iiint r \cos \phi \, r dr d\phi dz = 0$$



$$z_B = \frac{1}{V} \int_V z dV = \frac{1}{V} \iiint z r dr d\phi dz = \frac{1}{V} \int_0^R r dr \int_0^{2\pi} d\phi \int_0^h z dz$$

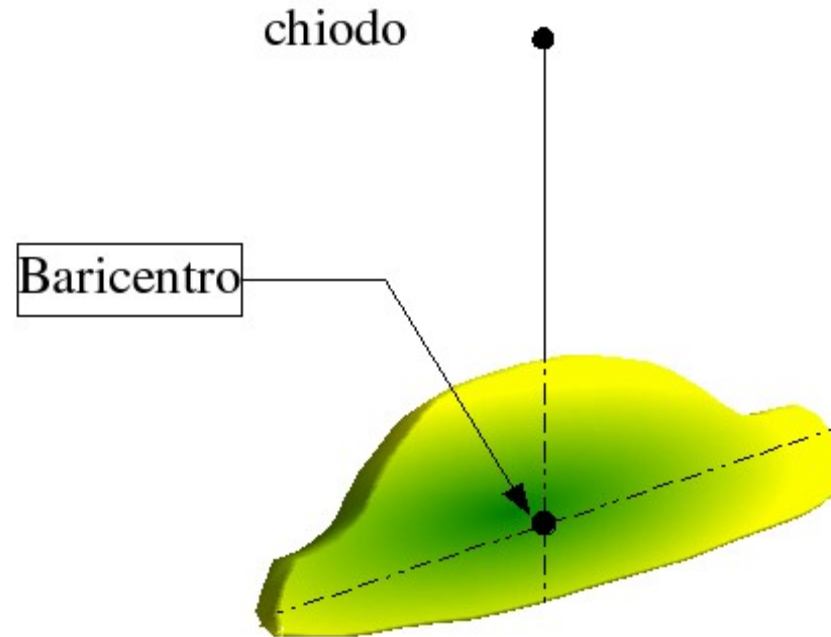
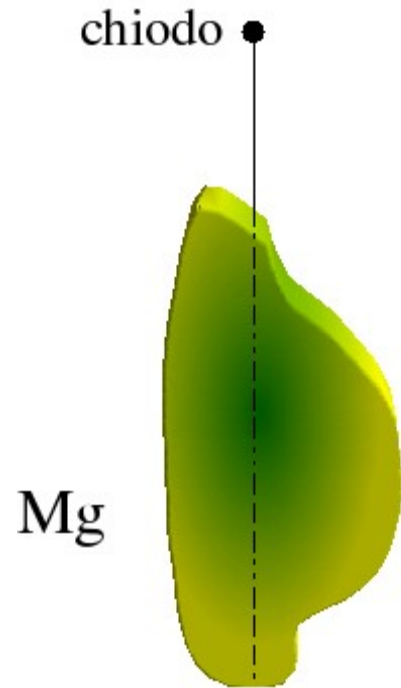
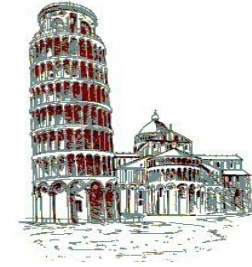
$$z_B = \frac{2\pi}{V} \frac{R^2}{2} \frac{h^2}{2} = \frac{h}{2}$$

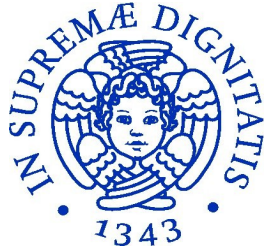




Corpi rigidi

Ricerca del baricentro





Corpi rigidi

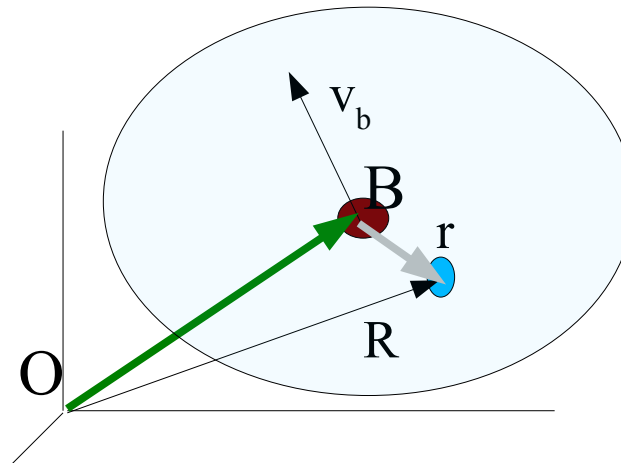
momento angolare del corpo rigido



$$\vec{L} = \int_M \vec{R} \wedge \vec{V} dm = \int_M (\vec{R}_B + \vec{r}) \wedge (\vec{V}_B + \vec{v}) dm = L_B + L_r$$

$$\vec{R} = \vec{R}_B + \vec{r}$$

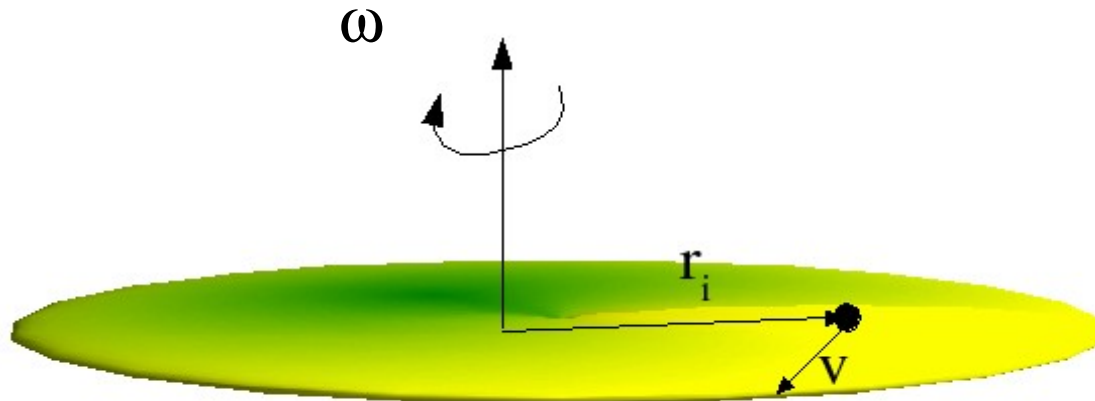
$$\vec{V} = \vec{V}_B + \vec{v}$$





Corpi rigidi

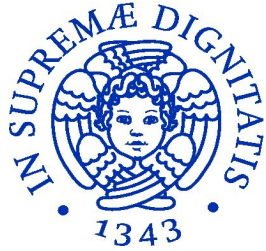
momento angolare



$$\vec{v}_i = \vec{\omega} \wedge \vec{r}_i$$

$$\vec{L}_r = \int_M \vec{r} \wedge \vec{\omega} \wedge \vec{r} \, dm = \int_M (r^2 \vec{\omega} - \vec{r} \cdot \vec{\omega} \vec{r}) \, dm$$

???

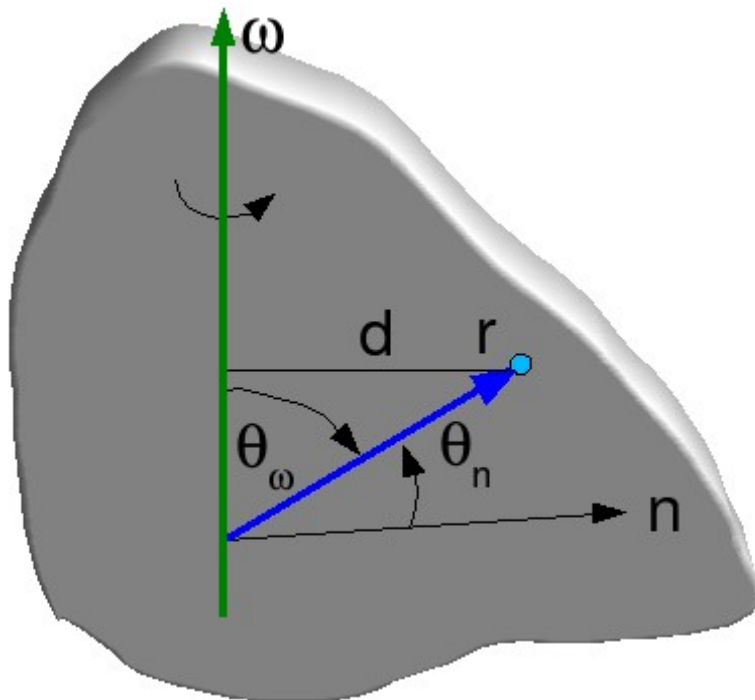


Corpi rigidi

momento angolare



$$\vec{L}_r \cdot \hat{\omega} = \int_M (r^2 \vec{\omega} - \vec{r} \cdot \vec{\omega} \vec{r}) \cdot \hat{\omega} dm = \omega \int_M (r^2 - (\vec{r} \cdot \hat{\omega})^2) \cdot \hat{\omega} dm$$

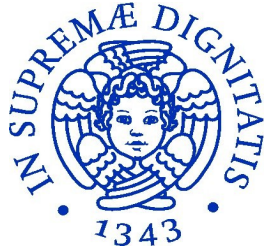


$$L_\omega = \omega \int_M d^2 dm = I_\omega \omega$$

$$\vec{L}_r \cdot \hat{\omega}_n = L_n = -\omega \int_M r^2 \cos \theta_\omega \cos \theta_n dm$$

non nullo!

$$\vec{L} \neq \vec{\omega}$$



Corpi rigidi



$$\mathbf{r} = \mathbf{r} \equiv (x, y, z), \quad \mathbf{\omega} \equiv (\omega_x, \omega_y, \omega_z)$$

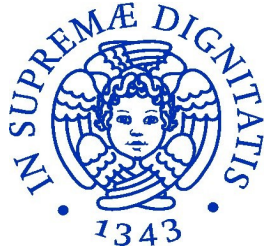
Sviluppando

$$\vec{L}_r = \int_V \begin{vmatrix} r^2 - x^2 & -xy & -xz \\ -yx & r^2 - y^2 & -yz \\ -zx & -zy & r^2 - z^2 \end{vmatrix} dm \begin{pmatrix} \omega_x \\ \omega_y \\ \omega_z \end{pmatrix} = \begin{vmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{yx} & I_{yy} & I_{yz} \\ I_{zx} & I_{zy} & I_{zz} \end{vmatrix} \begin{pmatrix} \omega_x \\ \omega_y \\ \omega_z \end{pmatrix}$$

$$\vec{L}_r = I \vec{\omega}$$

$$\text{con } I_{ij} = \int_M (r^2 \delta_{ij} - x_i x_j) dm$$

$$\text{con } \delta_{ij} = 1 \text{ se } i=j \text{ oppure } 0 \text{ se } i \text{ diversa da } j$$



Corpi rigidi

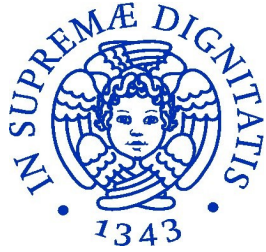
tensore di inerzia diagonale



$$\vec{L}_r = \begin{vmatrix} I_x & 0 & 0 \\ 0 & I_y & 0 \\ 0 & 0 & I_z \end{vmatrix} \begin{pmatrix} 0 \\ 0 \\ \omega_z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ I_z \omega_z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ L_z \end{pmatrix} \quad \vec{L} \parallel \vec{\omega}$$

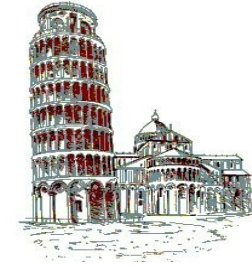
$$I_z = \int_M (r^2 - z^2) dm$$

$$M_z = \frac{d I_z \omega_z}{dt}$$



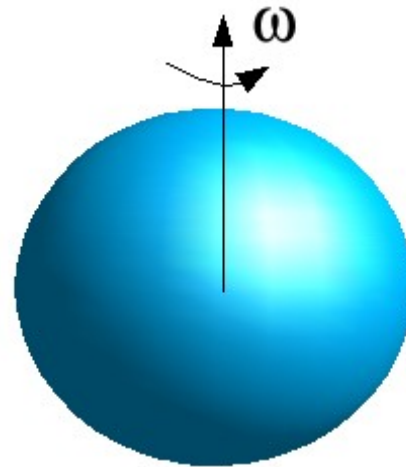
Corpi rigidi

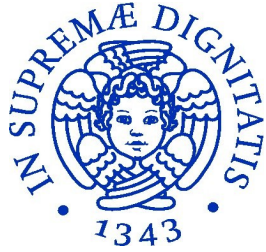
Momento di inerzia assiale - Sfera Piena



$$I_z = \int_V (r^2 - z^2) \rho dV = \int_V r^2 \sin^2 \theta \rho r^2 dr d\phi d\cos\theta$$

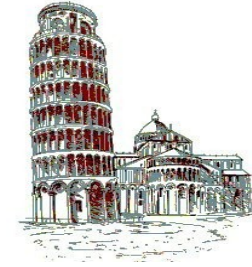
$$I_z = 2\pi \int_0^R r^4 \rho dr \int_{-1}^1 (1 - \cos^2 \theta) d\cos\theta = \frac{2}{5} M R^2$$





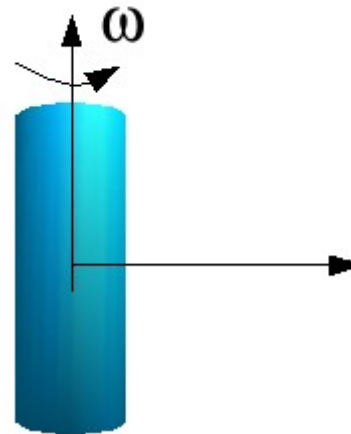
Corpi rigidi

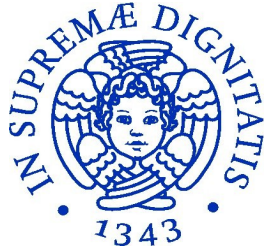
Momento di inerzia assiale - Cilindro pieno



$$I_z = \int_V r^2 \rho dV = \int_V r^2 \rho r dr d\phi dz$$

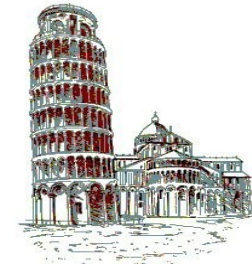
$$I_z = 2\pi \rho \iint r^3 dr dz = \frac{1}{2} M R^2$$



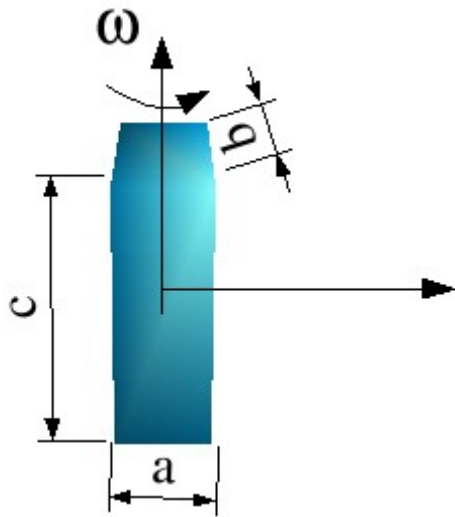


Corpi rigidi

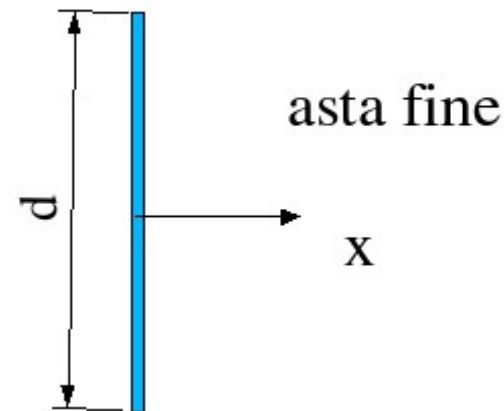
Momento di inerzia assiale - Cilindro pieno



$$I_z = \int_V (x^2 + y^2) \rho dV = \rho \int_{-a/2}^{a/2} x^2 dx \int_{-b/2}^{b/2} dy \int_{-c/2}^{c/2} dz + \rho \int_{-a/2}^{a/2} \rho dx \int_{-b/2}^{b/2} y^2 dy \int_{-c/2}^{c/2} dz$$



$$I_z = \frac{1}{12} M (a^2 + b^2)$$



$$I_x = \frac{1}{12} M d^2$$